

Friday 15th May 2020 - **Day 9**


LO: I can invent a new finding tale

Today, we are going to get plotting!

Now let's write a brand new finding tale. It doesn't have to be set in school or involve a game. I have put a few of my ideas below to help your thinking. You could even write the prequel of the story about what happens when Billy investigates the game the next time it's wet play!

Task

1. **Collect ideas for your new finding tale.** Use this planning table to help you:

Think about:	Your ideas
<p>Where could the story take place? e.g. a field, a football match, a restaurant, at home - where else?</p>	
<p>What could the object be? e.g. a book, shoes, wand, a phone, a bucket, a pen - what else?</p>	
<p>What happens when the object is found? e.g. events in the book come to life, shoes turn you into different people, wands cast disastrous spells, phones turn people into robots - what else?</p>	

2. Add your ideas to this boxed-up planner, based on *The Game*, so you can plan your whole story. Copy out these five sections in your book:

Introduce the main characters (MCs) and where they are	
MCs find something they have not seen before	
The object that has been found causes strange things to happen	
MCs work out how to stop the strange things	
Everything is back to normal	

#Challenge Spend some time making a list of the powerful verbs and exciting adjectives you will include at the pivotal moment... Use a thesaurus to strengthen your description. You will be brilliantly prepared for next week!